

VideoFE - Feature #450

Add support for file type specific video players.

19 Jun 2015 16:48 - Hammel

Status:	Closed	Start date:	19 Jun 2015
Priority:	Immediate	Due date:	
Assignee:	Hammel	% Done:	100%
Category:	Configuration	Estimated time:	0.00 hour
Target version:	0.11.0		
Severity:	03 - Medium		
Description			
<p>This goes beyond the <code>player=<command></code> in the config file. Now we need <code>player=<type>:command</code> or similar so that we can support an array of command options for different video file types. This is specifically to allow xine to play either .mp4 or .iso, which require two different command lines:</p> <ul style="list-style-type: none">- mp4: <code>xine file://path/file.mp4</code>- iso: <code>xine dvd://path/file.mp4</code>			
Related issues:			
Related to VideoFE - Feature # 445: Add support for configurable player		Closed	06 Jun 2015

Associated revisions

Revision b4d1bead - 27 Sep 2015 21:58 - Hammel

RM #445, RM #450: Add support for file type specific players, and thus configurable players.

Revision fbd2e936 - 30 Sep 2015 20:23 - Hammel

RM #445, RM #450: Fix segfaults in config file parsing. Add embedded option to allow using on the desktop too. Add support for multiple players.

Revision 95cf5e33 - 30 Sep 2015 20:23 - Hammel

RM #445, RM #450: Add embedded option to allow using on the desktop too. Add support for multiple players.

Revision a0608c53 - 30 Sep 2015 20:27 - Hammel

RM #445, RM #450: Add embedded option to allow using on the desktop too. Add support for multiple players.

Revision f954247c - 30 Sep 2015 20:27 - Hammel

RM #445, RM #450: Add parse function for converting a command string into args for `execve`.

Revision 2cded3b4 - 30 Sep 2015 20:28 - Hammel

RM #445, RM #450: Add parse function for converting command string to args for `execve`.

RM #445, RM #450: Fix incorrect handling of home key configuration.

History

#1 - 13 Sep 2015 21:04 - Hammel

- Status changed from *New* to *In Progress*
- % Done changed from 0 to 30

I've added support for multiple players based on filename extensions to videofe. The one thing left to add is to limit the files displayed to those supported by configured players.

Code is in my sandbox. It needs more testing before I check it in. Testing relies on support for scans of additional file types by VideoLib.

#2 - 14 Sep 2015 14:12 - Hammel

- % Done changed from 30 to 50

Added support for filtering out files in the db that are not supported by a configured player.

Code is in my sandbox. It needs more testing before I check it in. Testing relies on support for scans of additional file types by VideoLib.

#3 - 15 Sep 2015 14:07 - Hammel

- Priority changed from *Urgent* to *Immediate*
- Severity changed from 02 - High to 03 - Medium

#4 - 30 Sep 2015 21:27 - Hammel

- Status changed from *In Progress* to *Closed*
- % Done changed from 50 to 100

Tested, committed and pushed support for multiple players based on video file types.