

piboxui - Bug #375

Favi keyboard's arrow keys are not recognized by omxplayer

12 Aug 2014 11:01 - Hammel

Status:	Closed	Start date:	12 Aug 2014
Priority:	Immediate	Due date:	
Assignee:	Hammel	% Done:	100%
Category:	Theme	Estimated time:	0.00 hour
Target version:	0.9.0		
Severity:	01 - Critical		
Description			
<p>I need a keyboard config that allows the Favi keyboard's arrow keys to work with omxplayer. Currently there is no way to jump forward or back in omxplayer from the Favi keyboard.</p> <p>See the ArchLinux descriptions for xmodmap and xkb extension.</p>			

Associated revisions

Revision d1313941 - 15 Aug 2014 22:03 - Hammel

RM #375: Add xev to find keycodes for FAVI keyboard.

Revision 5ecf9b3c - 15 Aug 2014 22:05 - Hammel

RM #375, RM #371: Save lsubj output to speed other scripts that need that same output.

Revision 587877e7 - 15 Aug 2014 22:06 - Hammel

RM #375, RM #371: Test for FAVI keyboard and adjust mouse movement and key mappings for X.org.

Revision 17839e26 - 15 Aug 2014 22:16 - Hammel

RM #375, RM #361: If a FAVI keyboard is found, reconfig mouse acceleration and keymappings.

History

#1 - 14 Aug 2014 16:53 - Hammel

- Status changed from New to In Progress

- % Done changed from 0 to 20

After testing last night it appears the Favi's arrow keys are the same as a 101-key keyboard's arrow keys (keycodes 111,113,114,116), but the omxplayer wants the keys for the keypad (keycodes 80,83,85,88). I think this can be fixed with xmodmap though I haven't tried it yet.

See RM #361 for a way to identify the Favi in order to determine if the keyboard mappings should be changed.

#2 - 14 Aug 2014 22:19 - Hammel

- % Done changed from 20 to 50

Turns out the FAVI on the Pi has different keycodes. So the following actually works to get the arrow keys to work with omxplayer:

```
xmodmap -e 'keycode 198=KP_Up'  
xmodmap -e 'keycode 200=KP_Left'  
xmodmap -e 'keycode 201=KP_Right'  
xmodmap -e 'keycode 204=KP_Down'
```

So I just need to put this into a shell script and call it from xinitrc. This needs to go in the PiBoxMediaServer UI repo.

#3 - 15 Aug 2014 09:09 - Hammel

- Priority changed from *Urgent* to *Immediate*
- Target version changed from *0.10.0* to *0.9.0*

#4 - 15 Aug 2014 09:48 - Hammel

- % Done changed from *50* to *60*

Calling xmodmap from /etc/X11/xinitrc 4 times seems to slow the boot process - X takes longer to get to matchbox. It might be better to generate the full xmodmap (xmodmap -pke > file) and then load it from /etc/X11/xinitrc, though that may still slow down the starting of X. Other alternatives:

1. do xmodmap manually; xmodmap -pke > /root/.xmodmaprc (might now work anymore)
2. do xmodmap manually; xmodmap -pke > /root/.Xmodmap (possible replacement for previous alternative)
3. do xmodmap manually; echo "xmodmap /root/.xmodmaprc" > /root/.xsessionrc
4. do xmodmap manually; echo "xmodmap /root/.xmodmaprc" > /root/.xinitrc

Another problem may be having xinitrc call lsubd to find the favi keyboard. I might want to have S10usbdev save the output from lsubd so other scripts can use it, or possibly use the -d option (which actually seems much slower than piping lsubd output to grep). A quick set of timed tests shows that grep'ing for the FAVI vendor/product ids from a file generated from the output of lsubd is **MUCH** faster than running lsubd and grep'ing its output directly. So S10usbdev should write that output to a file for other init scripts to use.

This file should be named *usb.list* and placed under */tmp/init* which is created by rcS. rcS can then clean up that directory after it runs all the init scripts. This will allow future init updates to have a place to do similar things.

#5 - 15 Aug 2014 17:26 - Hammel

- Severity changed from *03 - Medium* to *01 - Critical*

#6 - 15 Aug 2014 22:28 - Hammel

- Status changed from *In Progress* to *Closed*
- % Done changed from *60* to *100*

Updated S10usbdev in core repo to write out lsubd output to /etc/init.d/data/usb. Then updated xinitrc in UI repo to test for FAVI keyboard from that data and runs xmodmap to fix arrow key mappings.

Issue can be closed.